BMSE

QUIETCOMFORT 35 II GAMING HEADSET

Please read and keep all safety, security, and use instructions.

CE Bose Corporation hereby declares that this product is in compliance with the essential requirements and other relevant provisions of Directive 2014/53/EU and all other applicable EU directive requirements. The complete declaration of conformity can be found at: <u>www.Bose.com/compliance</u>

Important Safety Instructions

- 1. Read these instructions.
- 2. Keep these instructions.
- 3. Heed all warnings.
- 4. Follow all instructions.
- 5. Do not use this apparatus near water.
- 6. Clean only with a dry cloth.
- Refer all servicing to qualified personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

WARNINGS/CAUTIONS

- Do NOT use the headphones at a high volume for any extended period.
 - To avoid hearing damage, use your headphones at a comfortable, moderate volume level.
 - Turn the volume down on your device before placing the headphones in/on your ears, then turn the volume up
 gradually until you reach a comfortable listening level.
- Do NOT use your headphones while driving for phone calls or any other purpose.
- Do NOT use the headphones with noise canceling on at any time the inability to hear surrounding sounds may
 present a danger to yourself or others, e.g., while riding a bicycle or walking in or near traffic, a construction site or
 railroad, etc., and follow applicable laws regarding headphone use.
 - Remove the headphones, or use the headphones with noise canceling off and adjust your volume, to ensure you
 can hear surrounding sounds, including alarms and warning signals.
 - Be aware of how sounds that you rely on as reminders or warnings may vary in character when using the headphones.
- Do NOT use the headphones if they emit any loud unusual noise. If this happens, turn the headphones off and contact Bose customer service.
- Remove headphones immediately if you experience a warming sensation or loss of audio.
- Do NOT use mobile phone adapters to connect headphones to airplane seat jacks, as this could result in injury or
 property damage due to overheating.
- Do NOT use the headphones as aviation communication headsets except in case of emergency.
 - No incoming audio will be heard with a discharged or improperly installed battery. This could result in the
 potential of missed communications while piloting an aircraft.
 - Extremely loud ambient noise levels common to many propeller-driven aircraft may impair your ability to receive
 incoming audio communications, particularly during takeoff and climb out.
 - The headphones are not engineered for noise conditions, altitude, temperature or other environmental conditions common in non-commercial aircraft, resulting in possible interference to critical communications.



Contains small parts which may be a choking hazard. Not suitable for children under age 3.



This product contains magnetic material. Consult your physician on whether this might affect your implantable medical device.

- To reduce the risk of fire or electrical shock, do NOT expose this product to rain, liquids or moisture.
- Do NOT expose this product to dripping or splashing, and do not place objects filled with liquids, such as vases, on or near the product.
- Do NOT make unauthorized alterations to this product.
- If the battery leaks, do not allow the liquid to come in contact with the skin or eyes. If contact is made, seek
 medical advice.
- Do not expose products containing batteries to excessive heat (e.g. from storage in direct sunlight, fire or the like).
- Use this product only with an agency-approved power supply that meets local regulatory requirements (e.g., UL, CSA, VDE, CCC).

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- · Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by Bose Corporation could void the user's authority to operate this equipment.

This device complies with part 15 of the FCC Rules and with ISED Canada license-exempt RSS standard(s). Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This device complies with FCC and ISED Canada radiation exposure limits set forth for general population. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

Meets IMDA Requirements.

CAN ICES-3(B)/NMB-3(B)

For Europe:

Frequency band of operation 2400 to 2483.5 MHz.

Maximum transmit power less than 20 dBm EIRP.

Maximum transmit power is below regulatory limits such that SAR testing is not necessary and exempt per applicable regulations.



This symbol means the product must not be discarded as household waste, and should be delivered to an appropriate collection facility for recycling. Proper disposal and recycling helps protect natural resources, human health and the environment. For more information on disposal and recycling of this product, contact your local municipality, disposal service, or the shop where you bought this product.

Management Regulation for Low-power Radio-frequency Devices

Article XII

According to "Management Regulation for Low-power Radio-frequency Devices" without permission granted by the NCC, any company, enterprise, or user is not allowed to change frequency, enhance transmitting power or alter original characteristic as well as performance to an approved low power radio-frequency devices.

Article XIV

The low power radio-frequency devices shall not influence aircraft security and interfere legal communications; If found, the user shall cease operating immediately until no interference is achieved. The said legal communications means radio communications operated in compliance with the Telecommunications Act.

The low power radio-frequency devices must be susceptible with the interference from legal communications or ISM radio wave radiated devices.

DON'T attempt to remove the rechargeable lithium-ion battery from this product. Contact your local Bose retailer or other qualified professional for removal.

Removal of the rechargeable lithium-ion battery in this product should be conducted only by a qualified professional. Please contact your local Bose retailer or see <u>products.bose.com/static/compliance/index.html</u> for further information.

Please dispose of used batteries properly, following local regulations. Do not incinerate.



- A

China Restriction of Hazardous Substances Table

Nai	mes and	d Contents	of Toxic or H	azardous Sub	stances or Eleme	ents
	Toxic or Hazardous Substances and Elements					
Part Name	Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent (CR(VI))	Polybrominated Biphenyl (PBB)	Polybrominated diphenylether (PBDE)
PCBs	Х	0	0	0	0	0
Metal Parts	Х	0	0	0	0	0
Plastic Parts	0	0	0	0	0	0
Speakers	Х	0	0	0	0	0
Cables	Х	0	0	0	0	0
This table is prepared in	n accordan	ce with the pro	visions of SJ/T 113	64.		
O: Indicates that this to part is below the lim				of the homogeneo	us materials for this	5
X: Indicates that this to used for this part is a				least one of the hor	nogeneous materials	

Taiwan Restriction of Hazardous Substances Table

	Restricted substances and its chemical symbols					
Unit	Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent chromium (Cr+6)	Polybrominated biphenyls (PBB)	Polybrominated diphenyl ethers (PBDE)
PCBs	-	0	0	0	0	0
Metal Parts	-	0	0	0	0	0
Plastic Parts	0	0	0	0	0	0
Speakers	-	0	0	0	0	0
Cables	-	0	0	0	0	0

Note 2: The "-" indicates that the restricted substance corresponds to the exemption.

Date of Manufacture: The eighth digit in the serial number indicates the year of manufacture; "0" is 2010 or 2020.

China Importer: Bose Electronics (Shanghai) Company Limited, Part C, Plant 9, No. 353 North Riying Road, China (Shanghai) Pilot Free Trade Zone

EU Importer: Bose Products B.V., Gorslaan 60, 1441 RG Purmerend, The Netherlands

Taiwan Importer: Bose Taiwan Branch, 9F-A1, No. 10, Section 3, Minsheng East Road, Taipei City 104, Taiwan Phone Number: +886-2-2514 7676

Mexico Importer: Bose de México, S. de R.L. de C.V., Paseo de las Palmas 405-204, Lomas de Chapultepec, 11000 México, D.F. Phone Number: +5255 (5202) 3545

Charging Temperature Range: 32° F – 113° F (0° C – 45° C)

Discharging Temperature Range: -4° F – 140° F (-20° C – 60° C)

The CMIIT ID is located on the product label inside the left earcup under the scrim.

Please complete and retain for your records

The serial number is located beneath the right scrim in the back of the earcup, and the model number is located beneath the left scrim in the back of the earcup.

Serial number:

Model number: _

Please keep your receipt with your owner's guide. Now is a good time to register your Bose product. You can easily do this by going to <u>global.Bose.com/register</u>

Security Information

I

This product is capable of receiving security updates from Bose automatically when connected to the Bose Connect app. In order to receive security updates via the mobile application, you must complete the product setup process in the Bose Connect app. If you do not complete the setup process, you will be responsible for installing security updates that Bose makes available via <u>btu.bose.com</u>

Amazon, Alexa, and all related logos are trademarks of Amazon, Inc. or its affiliates.

Apple, the Apple logo, iPad, iPhone, and iPod are trademarks of Apple Inc., registered in the U.S. and other countries. The trademark "iPhone" is used in Japan with a license from Aiphone K.K. App Store is a service mark of Apple Inc.

Use of the Made for Apple badge means that an accessory has been designed to connect specifically to the Apple product(s) identified in the badge, and has been certified by the developer to meet Apple performance standards. Apple is not responsible for the operation of this device or its compliance with safety and regulatory standards.

Google, Android, and Google Play are trademarks of Google LLC.

The *Bluetooth*[®] word mark and logos are registered trademarks owned by Bluetooth SIG, Inc. and any use of such marks by Bose Corporation is under license.

The N-Mark is a trademark or registered trademark of NFC Forum, Inc. in the United States and in other countries.

Wi-Fi is a registered trademark of Wi-Fi Alliance®.

Bose, Bose Home Speaker, Bose Music, Bose Portable Home Speaker, Bose Soundbar, QuietComfort 35 II Gaming Headset, and SimpleSync are trademarks of Bose Corporation.

Bose Corporation Headquarters: 1-877-230-5639

©2022 Bose Corporation. No part of this work may be reproduced, modified, distributed, or otherwise used without prior written permission.

The following license disclosures apply to certain third-party software packages used as components in the product.

Package: Nanopb

Copyright © 2011 Petteri Aimonen <jpa at nanopb.mail.kapsi.fi>. The Nanopb package is subject to the license terms reprinted below.

Zlib license

© 2011 Petteri Aimonen <jpa at nanopb.mail.kapsi.fi>

This software is provided 'as-is', without any express or implied warranty. In no event will the authors be held liable for any damages arising from the use of this software.

Permission is granted to anyone to use this software for any purpose, including commercial applications, and to alter it and redistribute it freely, subject to the following restrictions:

- The origin of this software must not be misrepresented; you must not claim that you wrote the original software. If you use this software in a product, an acknowledgment in the product documentation would be appreciated but is not required.
- Altered source versions must be plainly marked as such, and must not be misrepresented as being the original software.
- 3. This notice may not be removed or altered from any source distribution.

The product contains the mbed_tls software package, which is subject to the terms of the license reprinted below:

Package: Mbed TLS 2.16.1

© ARM Limited. All rights reserved. The Mbed TLS package is subject to the license terms reprinted below.

Apache 2.0 License

Apache License

Version 2.0, January 2004

http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

- Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.
- 3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
- 4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:
 - a. You must give any other recipients of the Work or Derivative Works a copy of this License; and
 - b. You must cause any modified files to carry prominent notices stating that You changed the files; and
 - c. You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
 - d. If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

- 5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.
- 6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.
- 7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.
- 8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.
- 9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/ or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

©2020 Bose Corporation

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License.

You may obtain a copy of the License at: <u>http://www.apache.org/licenses/LICENSE-2.0</u>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.

See the License for the specific language governing permissions and limitations under the License.

WHAT'S IN THE BOX

BOSE CONNECT APP SETUP

Download the Bose Connect app 15

HOW TO WEAR

Adjust the headband	16
Button orientation	17
Gaming microphone	18
Attach the microphone	18
Adjust the microphone	19
Remove the microphone	20

POWER

Power on	21
Standby	21
Power off	21

HEADSET CONTROLS

Media playback and volume	22
Phone calls	23
Action button functions	24
Gaming controls	25
Turn on noise cancellation	25
Mute/Unmute the gaming microphone	25
PC desktop controller	26

VOICE ASSISTANT

Voice assistant options	28
Set up your voice assistant	28
Access Google Assistant	29
Things to try	30
Access Amazon Alexa	31
Things to try	32
Access voice control on your mobile device	33

NOISE CANCELLATION

Noise cancelling modes	34
Set the Action button to noise cancellation	34
Change the noise cancelling mode	34

BLUETOOTH® CONNECTIONS

Connect using the <i>Bluetooth</i> menu on your mobile device	35
Connect using NFC on your mobile device	36
What is NFC?	36
Disconnect a mobile device	37
Reconnect a mobile device	37
Identify connected mobile devices	37
Switch between two connected mobile devices	37
Reconnect a previously connected mobile device	37
Clear the headset device list	38

WIRED CONNECTIONS

Connect the audio cable 39	
----------------------------	--

CONNECT BOSE PRODUCTS

Connect a Bose Home Speaker or Soundbar	40
Benefits	40
Compatible products	40
Connect using the Bose Music app	41
Reconnect to a Bose Home Speaker or Soundbar	41

BATTERY

Charge the headset	42
Charging time	42
Hear the battery level	42

HEADSET STATUS

Bluetooth status	. 43
Battery status	. 44

VOICE PROMPTS

Available languages	45
Change the language	45
Disable voice prompts	45

CARE AND MAINTENANCE

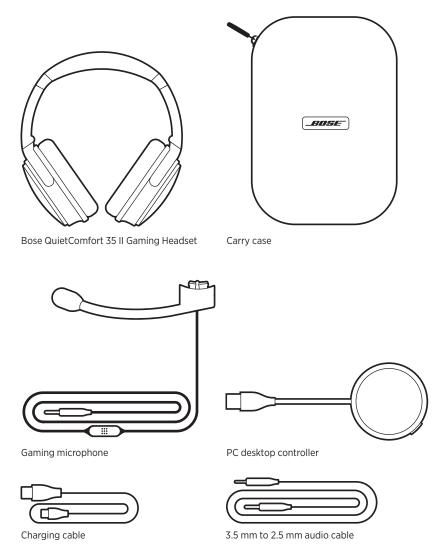
Store the headset 46	5
Clean the headset	7
Replacement parts and accessories	7
Limited warranty	7
Serial number locations	3

TROUBLESHOOTING

Try these solutions first	49
Other solutions	49

CONTENTS

Confirm that the following parts are included:



NOTE: If any part of the product is damaged, don't use it. Contact your authorized Bose dealer or Bose customer service.

Visit: worldwide.Bose.com/Support/QC35gaming

The Bose Connect app lets you set up and control the headset from any mobile device, such as a smartphone or tablet.

Using the app, you can choose your voice prompt language, manage headset settings, and access new features through updates.

NOTE: When the gaming microphone is connected, *Bluetooth* is disabled and the Bose Connect app can't find your headset.

DOWNLOAD THE BOSE CONNECT APP

1. On your mobile device, download the Bose Connect app.



2. Follow the app instructions.

ADJUST THE HEADBAND

Before placing the headset on your head, adjust the headband so it's evenly centered on the top of your head. The headband should rest gently on your head.



BUTTON ORIENTATION

The inner scrims (cloth covers) of the headset earcups are marked with an L (left earcup) and R (right earcup). There are three buttons on the right earcup and one button on the left earcup.

Match the right earcup with your right ear and the left earcup with your left ear. Place the headset on your head with the buttons facing behind you and adjust each earcup so its cushion is completely over your ear. Once the headset is on your head, use your thumbs to press the buttons.

NOTE: The buttons are disabled when the gaming microphone is connected.



GAMING MICROPHONE

To communicate with your friends or team while gaming, attach the gaming microphone to your headset.

NOTE: When the gaming microphone is connected, *Bluetooth* is disabled and the Bose Connect app can't find your headset.

Attach the microphone

1. Connect the gaming microphone to the 2.5 mm auxiliary port on the left earcup.



2. Connect the other end of the gaming microphone cable to the PC desktop controller or a 3.5 mm AUX port on your gaming system or controller.

NOTES:

- You may need to adjust the audio settings in your gaming system's settings menu. For more information, refer to your gaming system's owner's guide.
- Some console controllers and devices may need an adapter to fit the 3.5 mm cable and access all the microphone features.
- Unmute the microphone before connecting to your gaming system (see page 25).
- Most gaming controllers are compatible with the gaming microphone.

Adjust the microphone

Microphone placement is important for clear communications.

Grasp the gaming microphone and adjust so it's level with your mouth and not touching your lips.

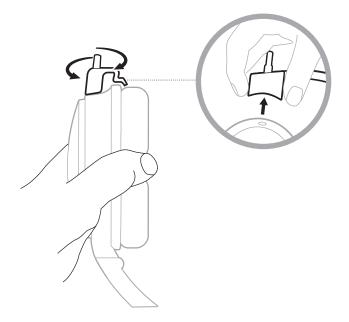
NOTE: You may need to adjust the microphone position for better sound. Check your voice level using the audio settings in your gaming system's settings menu. For more information, refer to your gaming system's owner's guide.



CAUTION: Do NOT rotate the gaming microphone. Forcing the microphone beyond the intended position can cause damage.

Remove the microphone

- 1. Grab the gaming microphone on both sides of the base.
- 2. Gently twist back and forth and pull the the base to disengage the clip.



3. Pull out the microphone.

POWER ON

On the right earcup, slide the Power/Bluetooth switch \bigcirc to the right.



STANDBY

Standby conserves the headset battery when the headset isn't in use. To set up and customize the standby timer, use the Bose Connect app.

POWER OFF

Slide 🕛 to the left.

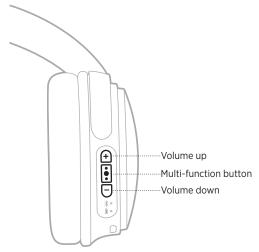


NOTE: When the headsets is powered off, noise cancellation is disabled.

The headset controls are located on the right earcup.

NOTE: The buttons are disabled when the gaming microphone is connected.

MEDIA PLAYBACK AND VOLUME



FUNCTION	WHAT TO DO	
Play/Pause	Press the Multi-function button •••.	
Skip forward	Double-press •••.	
Skip backward	Triple press •••.	
Fast forward	Double-press ••• and hold the second press.	
Rewind	Triple-press ••• and hold the third press.	
Volume down	Press —. NOTE: To quickly decrease the volume, press and hold —.	
Volume up	Press +. NOTE: To quickly increase the volume, press and hold +.	

PHONE CALLS

The Multi-function button ••• and microphone are located on the right earcup.



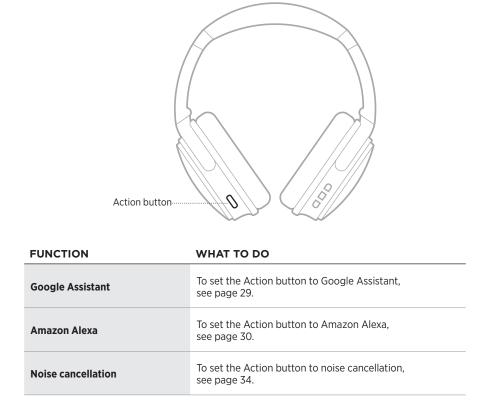
FUNCTION	WHAT TO DO
Answer/End a call	Press the Multi-function button •••.
Decline an incoming call	Press and hold ••• for 1 second.
Answer a second incoming call and put the current call on hold	While on a call, press ••• once.
Decline a second incoming call and stay on current call	While on a call, press and hold ••• for 1 second.
Switch between two calls	With two active calls, double-press •••.
Create a conference call	With two active calls, press and hold ••• for 1 second.
Mute/Unmute a call	While on a call, press $+$ and $-$ simultaneously.

ACTION BUTTON FUNCTIONS

The Action button is a programmable button that allows you to quickly and easily access Google Assistant, Amazon Alexa, or noise cancellation. The Action button is located on the back of the left earcup.

NOTES:

- Google Assistant isn't available as an integrated feature on headphones connected to an Apple mobile device.
- Google Assistant and Amazon Alexa aren't available when the gaming microphone is connected to the headset and *Bluetooth* is disabled.
- You can't control noise cancellation when the gaming microphone is connected to the headset.



GAMING CONTROLS

Turn on noise cancellation

- 1. Connect the gaming microphone to the headset (see page 18).
- 2. On the right earcup, slide the Power/Bluetooth switch \bigcirc to the right.

NOTE: You can still use the headset for gaming when noise cancellation is off.



Mute/Unmute the gaming microphone

Slide the in-line controller down to mute the microphone.



NOTE: Unmute the microphone before connecting to your gaming system.

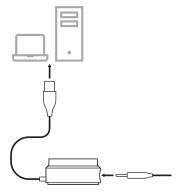
PC desktop controller

Use the PC desktop controller to adjust the volume and turn on mic monitoring while gaming.

NOTE: For PC users only.

Connect PC desktop controller to your PC

1. Connect the PC desktop controller to a USB port on your PC.



2. Connect the gaming microphone cable to the port in the PC desktop controller.

Adjust the volume

CONTROL	WHAT TO DO	
Increase volume Turn the controller to the right (clockwise).		
Decrease volume Turn the controller to the left (counter-clockwise).		



Mic monitoring

Mic monitoring controls how much of your own voice you hear while using the headset.

1. Press the button on the controller to turn on mic monitoring.



- 2. Repeat to cycle between low, medium, high, and off.
 - **NOTE:** To quickly turn off mic monitoring, press and hold the button on the controller.

VOICE ASSISTANT OPTIONS

You can set the headset to quickly and easily access Google Assistant, Amazon Alexa, or voice control capabilities on your mobile device.

NOTES:

- Google Assistant isn't available as an integrated feature on headphones connected to an Apple mobile device.
- You can't set the headset to access Google Assistant and Amazon Alexa at the same time.
- Google Assistant and Amazon Alexa aren't available in certain languages and countries.
- Google Assistant and Amazon Alexa aren't available when the gaming microphone is connected to the headset and *Bluetooth* is disabled.

SET UP YOUR VOICE ASSISTANT

Before you begin, make sure your mobile device is connected to a Wi-Fi® or cellular data network.

To set up your voice assistant, use the voice assistant app and follow the app instructions.

ACCESS GOOGLE ASSISTANT

Your headset is optimized for Google Assistant, making your headset the perfect companion for getting stuff done on your travels or commute. Continue your conversations while on the go and easily access the best of Google, from Google Play Music to Google Maps. You can quickly enjoy entertainment, stay connected to friends, get information, and manage your day—all without glancing at your phone. Listen to your favorite songs, have notifications and messages read to you, or set reminders and timers. Just press and hold the Action button to start a conversation with Google Assistant.

For more information about what Google Assistant can do, visit: <u>https://support.google.com/headphones</u>

NOTES:

- Google Assistant isn't available as an integrated feature on headphones connected to an Apple mobile device.
- Google Assistant isn't available in certain languages and countries.

Use the Action button on the left earcup to control Google Assistant.



THINGS TO TRY	WHAT TO DO
Talk to Google Assistant	Press and hold the Action button until you hear a tone. After you hear a tone, say your request.
	For examples of questions and things you can do, visit: <u>https://support.google.com/headphones</u>
Get your notifications	Press the Action button.
Reply to a message	After receiving a message notification, press and hold the Action button to respond. When you're done, release the button.
Stop Google Assistant	Double-press the Action button.

Things to try

Press the Action button, and then say:

ACTION	EXAMPLES OF WHAT TO SAY
Enjoy entertainment	Play some music
Keep in touch	Text mom "see you in 5"
Get answers	What's the weather this weekend?
Manage your day	Tell me about my day

ACCESS AMAZON ALEXA

The headset is Amazon Alexa enabled. With Alexa, you can ask to play music, hear the news, check the weather, control smart home devices, and more. Using Alexa on your headset is simple, just use the Action button, make a request, and Alexa responds instantly. Alexa is also designed to protect your privacy – you can view and delete your voice requests at any time in the Alexa app.

For more information about what Alexa can do, visit: <u>https://www.amazon.com/usealexa</u>

NOTE: Alexa isn't available in certain languages and countries.

Use the Action button on the left earcup to control Amazon Alexa.



THINGS TO TRY	WHAT TO DO
Talk to Alexa	Press and release the Action button. After you hear a tone, say your request. For a list of things to try, visit: <u>https://www.amazon.com/usealexa</u>
Stop Alexa	Press and release the Action button.

Things to try

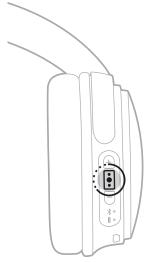
Press the Action button, and then say:

ACTION	EXAMPLES OF WHAT TO SAY
Talk to Alexa	What can you do?
Play audio	Play rock music. NOTE: Amazon Music is set as the default music service. To change the default music service, use the Alexa app.
Pause audio	Pause.
Control volume	Volume up.
Skip to the next song	Skip.
Plan your day	How's my day looking?
Set a reminder	Remind me to "feed Jack's fish" at 6pm.
Add to your shopping list	Alexa, add milk to my shopping list.
Send a message (Alexa-to-Alexa messaging only)	Send a message to Tom.
Stay entertained	Tell me a joke.
Discover more skills	What are your popular skills?
Stop Alexa	Stop.

ACCESS VOICE CONTROL ON YOUR MOBILE DEVICE

You can use the Multi-function button ••• on your headset to access the native voice control on your mobile device.

To access your mobile device voice control, press and hold ••• for 1 second.



You hear a tone that indicates voice control is active.

NOTE: You can't access the voice control on your mobile device when the gaming microphone is attached to your headset.

Noise cancellation reduces unwanted noise, providing a clearer, more lifelike audio performance. You can choose the noise cancelling mode based on your listening preferences and environment.

NOISE CANCELLING MODES

MODE	DESCRIPTION
High	World-class noise cancellation with Bose-optimized audio.
Low	Noise cancellation fine-tuned for audio listening in quiet or windy environments.
Off	Noise cancellation disabled.

NOTE: Each time you power on the headset, your noise cancelling mode defaults to High.

SET THE ACTION BUTTON TO NOISE CANCELLATION

- 1. In the Bose Connect app, tap the gear icon to access Action button settings.
- 2. Select Noise Cancellation.

Change the noise cancelling mode

Press and release the Action button.

A voice prompt announces the noise cancelling mode. Continue to press and release the Action button until you reach your preferred mode.

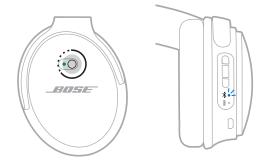
TIP: You can also change the noise cancelling mode using the Bose Connect app. You can access this option from the Settings menu.

CONNECT USING THE *BLUETOOTH* MENU ON YOUR MOBILE DEVICE

You can store up to eight devices in the headset device list, and the headset can be actively connected to two devices at a time. You can play audio from only one device at a time.

NOTES:

- For the best experience, use the Bose Connect app to set up and connect your mobile device (see page 15).
- When the gaming microphone is connected, *Bluetooth* is disabled and the Bose Connect app can't find your headset.
- 1. Slide the Power/*Bluetooth* switch () to the right and hold until you hear "Ready to connect another device."



- **NOTE:** If you're not wearing the headset, slide \bigcirc to the right and hold until the *Bluetooth* light blinks blue.
- 2. On your device, enable the *Bluetooth* feature.

NOTE: The *Bluetooth* feature is usually found in the Settings menu.

- 3. Select your headset from the device list.
 - **NOTE:** Look for the name you entered for your headset in the Bose Connect app. If you didn't name your headset, the default name appears.

(
	BLUETOOTH
-	Bose QuietComfort 35 II Gaming Headset

Once connected, you hear "Connected to <*device name*>". The headsets name appears in the mobile device list.

CONNECT USING NFC ON YOUR MOBILE DEVICE

What is NFC?

NFC enables a *Bluetooth* connection by simply tapping two devices together. Refer to your device owner's guide to see if your model supports NFC.

- **NOTE:** If your device supports a *Bluetooth* connection via NFC, you can use either connection method.
- 1. With your headset powered on, unlock your device and enable the *Bluetooth* and NFC features. Refer to your device owner's guide to learn more about these features.
- 2. Tap the NFC touchpoint on your device to the left underside of the headset.

Your device may prompt you to accept the *Bluetooth* connection. Once connected, you hear "Connected to <*device name*>."

NOTE: If you're not wearing the headset, the *Bluetooth* light glows solid white once connected.

DISCONNECT A MOBILE DEVICE

Use the Bose Connect app to disconnect your mobile device.

TIP: You can also use *Bluetooth* settings to disconnect your device. Disabling the *Bluetooth* feature disconnects all other devices.

RECONNECT A MOBILE DEVICE

When powered on, the headset tries to connect with the two most recently-connected devices.

NOTES:

- The devices must be within range (30 ft or 9 m) and powered on.
- Make sure the *Bluetooth* feature is enabled on your mobile device.

IDENTIFY CONNECTED MOBILE DEVICES

Slide the Power/Bluetooth switch \odot to the right and release to hear which devices are currently connected.

SWITCH BETWEEN TWO CONNECTED MOBILE DEVICES

- 1. Pause audio on your first device.
- 2. Play audio on your second device.
 - **NOTE:** Your headset receives phone calls from both devices, despite which device is playing audio.

RECONNECT A PREVIOUSLY CONNECTED MOBILE DEVICE

- 1. Slide ${\scriptstyle (\!\!\!\!)}$ to the right and release to hear which device is connected.
- 2. Slide \bigcirc to the right and release again within 2 seconds to connect to the next device in the headset device list.
- 3. Repeat until you hear the correct device name.
- 4. Play audio on the connected device.

CLEAR THE HEADSET DEVICE LIST

1. Slide the Power/*Bluetooth* switch \bigcirc to the right and hold for 10 seconds, until you hear "*Bluetooth* device list cleared."

NOTE: If you're not wearing the headset, slide \bigcirc to the right and hold for 10 seconds, until the *Bluetooth* light blinks blue.

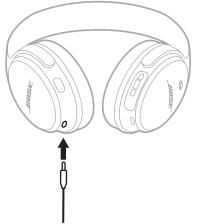
2. Delete the headset from the *Bluetooth* list on your device.

All devices are cleared, and the headset is ready to connect.

CONNECT THE AUDIO CABLE

Use the audio cable to connect a non-wireless device or if the headset battery is depleted.

1. Connect the cable to the 2.5 mm port on left earcup.



- 2. Connect the other end of the cable to the 3.5 mm port on your device.
 - **NOTE:** The built in microphone doesn't work when the audio cable is connected to the headset.

CONNECT A BOSE HOME SPEAKER OR SOUNDBAR

With Bose SimpleSync™ technology, you can connect the headset to a Bose Soundbar or Bose Home Speaker for a personal listening experience.

NOTE: SimpleSync[™] technology has a *Bluetooth* range of 30 ft (9 m). Walls and construction materials can affect reception.

Benefits

- Use independent volume controls on each product to lower or mute your Bose Soundbar while keeping the headset as loud as you like.
- Hear your music clearly from the next room by connecting the headset to your Bose Home Speaker.
- **NOTE:** SimpleSync[™] technology has a *Bluetooth* range of 30 ft (9 m). Walls and construction materials can affect reception.

Compatible products

You can connect the headset to any member of the Bose Home Speaker family.

Popular compatible products include:

- Bose Soundbar 700
- Bose Soundbar 500
- Bose Home Speaker 500
- Bose Home Speaker 300
- Bose Portable Home Speaker

New products are added periodically. For a complete list and more information, visit: <u>worldwide.Bose.com/Support/Groups</u>

Connect using the Bose Music app

1. On the headset, slide the Power/*Bluetooth* switch \bigcirc to the right and hold for 2 seconds.

You hear "Ready to connect another device," and the Bluetooth light \$ blinks blue.

2. Use the Bose Music app to connect the headset to a compatible Bose product. For more information, visit: <u>worldwide.Bose.com/Support/Groups</u>

NOTES:

- Make sure that the headset is within 30 ft (9 m) of your soundbar or speaker.
- You can connect the headset to only one product at a time.

RECONNECT TO A BOSE HOME SPEAKER OR SOUNDBAR

Power on the headset (see page 21).

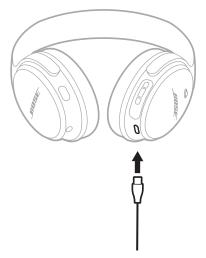
The headset tries to connect to the two most recently-connected *Bluetooth* devices, including your soundbar or speaker.

NOTES:

- Your soundbar or speaker must be within range (30 ft or 9 m) and powered on.
- If the headset doesn't connect, see "Reconnect a previously connected mobile device" on page 37.

CHARGE THE HEADSET

1. Connect the small end of the USB cable to the micro-USB port on the right earcup.



2. Connect the other end to a USB wall charger.

The battery light blinks amber. When the battery is fully charged, the battery light glows green (see page 44).

NOTE: The headset doesn't play while charging.

Charging time

Allow up to 2 hours to fully charge the headset.

NOTES:

- When connected wirelessly, a full charge powers the headset for up to 20 hours.
- When connected using the audio cable or gaming microphone, a full charge powers the headset for up to 40 hours.

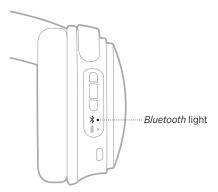
Hear the battery level

Each time you power on the headset, a voice prompt announces the battery level. When the headset is in use, you hear "Battery low, please charge now."

NOTE: To visually check the battery, see the light located on the right earcup. For more information, see "Battery light" on page 44.

BLUETOOTH STATUS

The *Bluetooth* light is located on right earcup and shows the connection status of mobile devices.



LIGHT ACTIVITY	SYSTEM STATE
Blinking blue	Ready to connect
Blinking white	Connecting
Solid white (10 seconds)	Connected
Off	Disconnected

BATTERY STATUS

The battery light is located on right earcup and shows the battery level.



LIGHT ACTIVITY	SYSTEM STATE
Solid green	Medium to full charge
Blinking amber	Charging
Solid amber	Low charge
Blinking red	Need to charge
Solid red	Charging error - contact Bose customer service

TIP: You can also check the battery level of the headset using the Bose Connect app.

Voice prompts guide you through the *Bluetooth* connection process, announce the battery level, and identify connected devices. You can customize voice prompts using the buttons on your headset.

AVAILABLE LANGUAGES

The following language options are available on the headset:

English

Spanish

- GermanMandarin
- KoreanItalian
- SwedishDutch

- French
 Japanese
- Portuguese
- CHANGE THE LANGUAGE
- 1. Press and hold + and simultaneously until you hear the voice prompt for the first language option.
- 2. Press + and to move through the list of languages.
- 3. When you hear your language, press and hold the Multi-function button ••• to select.

DISABLE VOICE PROMPTS

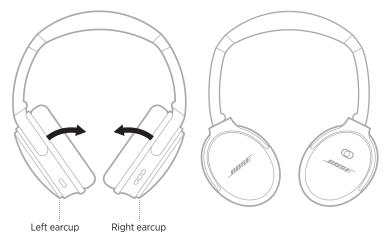
To disable and re-enable voice prompts, use the Bose Connect app.

NOTE: Disabling voice prompts doesn't disable Google Assistant or Amazon Alexa.

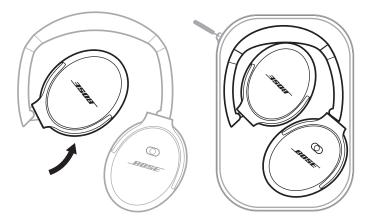
STORE THE HEADSET

The earcups rotate for easy, convenient storage. Place the headset flat into the case.

1. Rotate both earcups inward so they lay flat.



2. Fold the left earcup up toward the headband.



NOTES:

- Make sure to power off the headset when not in use.
- Remove the gaming microphone before storing.
- Before storing the headset for more than a few months, make sure the battery is fully charged.

CLEAN THE HEADSET

- Wipe the outside surfaces with a soft, dry cloth.
- Don't allow moisture to get inside the earcups or the 2.5 mm port.

REPLACEMENT PARTS AND ACCESSORIES

Replacement parts and accessories can be ordered through Bose customer service.

Visit: worldwide.Bose.com/Support/QC35gaming

LIMITED WARRANTY

The headset is covered by a limited warranty. Visit our website at <u>global.Bose.com/warranty</u> for details of the limited warranty.

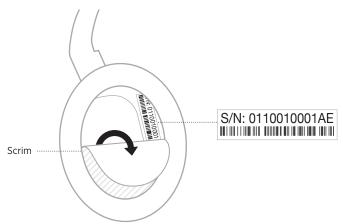
To register your product, visit <u>global.Bose.com/register</u> for instructions. Failure to register will not affect your limited warranty rights.

SERIAL NUMBER LOCATIONS

The serial number is located beneath the right scrim in the back of the earcup. The scrim is the inner screen which covers and protects the components inside the earcup.

To view the serial number, grab the scrim at the top edge and gently peel it away.

CAUTION: Be careful not to press down on or remove any other components inside the earcup as this could damage the headset.



TRY THESE SOLUTIONS FIRST

If you experience problems with the headset, try these solutions first:

- Power on the headset (see page 21).
- Check the status lights (see page 43).
- Make sure your mobile device supports *Bluetooth* connections (see page 35).
- Download the Bose Connect app and run available software updates.
- Move your device closer to the headset and away from any interference or obstructions.
- Charge the battery (see page 40).
- Increase the volume on the headset, mobile device, and music app.
- Connect another mobile device (see page 37).

OTHER SOLUTIONS

If you could not resolve your issue, see the table below to identify symptoms and solutions to common problems. If you are unable to resolve your issue, contact Bose customer service.

Visit: worldwide.Bose.com/Contact

PROBLEM	WHAT TO DO
Headset doesn't power on	Charge the battery.
Headset doesn't connect with mobile device	 Disconnect the gaming microphone. Disconnect the back-up audio cable. On your device: Turn the <i>Bluetooth</i> feature off and then on. Delete the headset from the <i>Bluetooth</i> list on your device. Connect again (see page 38). Visit: worldwide.Bose.com/Support/QC35gaming to see how-to videos. Clear the headset device list (see page 38). Connect again.
Headset doesn't respond during app setup	Make sure you are using the Bose Connect app for setup. Close out of the Bose Connect app and open it again.

PROBLEM	WHAT TO DO
	Make sure the gaming microphone is secure (see page 18).
	Adjust the audio settings in your gaming system settings menu. Refer to your gaming system owner's guide for more information.
No sound while gaming	If using the PC desktop controller:
	• Try using a different USB port on your computer.
	 Make sure your volume is turned up (see page 26).
	Check your computers audio settings.
	Press play on your mobile device to make sure audio is playing.
	Play audio from a different application or music service.
No sound (Bluetooth connection)	Restart your device.
	If two devices are connected, pause the first device and play the other mobile device.
	If two devices are connected, move the devices within range of the headset (30 ft or 9 m).
	Secure both ends of the audio cable.
No sound (wired connection)	Press play on your mobile device to make sure audio is playing.
	Play audio from a different application or music service.
	Restart your device.
Poor sound quality	Play audio from a different application or music service.
	Disconnect the second device.
	Turn off any audio enhancement features on the device or music app.
	On your device:
	• Turn the <i>Bluetooth</i> feature off and then on.
	• Delete the headset from the <i>Bluetooth</i> list on your device. Connect again (see page 35).

PROBLEM	WHAT TO DO
Headset won't charge	Make sure the USB cable is correctly aligned with the port on the headset.
	Secure both ends of the USB cable.
	If the headset has been exposed to high or low temperatures, let the headset return to room temperature and then try charging again.
	Try another USB wall charger.
Can't adjust noise cancellation	Power off and on the headset (see page 21).
	Unmute the microphone before connecting to your gaming system (see page 25).
	Make sure the microphone is facing your mouth.
Gaming microphone isn't picking	Make sure the microphone is plugged in correctly (see page 18).
up sound	Adjust the microphone so it's level with your mouth.
	Check your voice level using the audio settings in your gaming system's settings menu. For more information, refer to your gaming system's owner's guide.
Headset microphone isn't picking up sound	Make sure the microphone openings on the front edge of the headset aren't blocked.
	Try another phone call.
	Try another compatible device.
Gaming microphone won't detach from the headset	Make sure the clip isn't connected to the headset when pulling out the microphone.
	See "Remove the microphone" on page 20.

PROBLEM	WHAT TO DO
Google Assistant doesn't respond	Google Assistant isn't available as an integrated feature on headphones connected to an Apple mobile device (see page 29).
	Make sure the Action button is set to Google Assistant (see page 28).
	Connect your mobile device to Wi-Fi or cellular data network.
	Make sure you're in a country where Google Assistant is available.
	Make sure you are using the most up-to-date version of the Google Assistant app.
	Make sure your mobile device is compatible. Visit: <u>https://support.google.com/headphones</u>
	For additional support, visit: https://support.google.com/headphones
Alexa doesn't respond	Make sure the Action button is set to Amazon Alexa (see page 31).
	Connect your mobile device to Wi-Fi or cellular data network.
	Make sure you're in a country where Alexa is available.
	Make sure you are using the most up-to-date version of the Amazon Alexa app.
	Make sure your mobile device is compatible.
	For additional support, visit: https://www.amazon.com/usealexa
Action button doesn't change the noise cancelling mode	Make sure your headset is powered on.
	Make sure the Action button is set to noise cancellation.
	Use the Bose Connect app to change the noise cancelling mode.
Voice prompt is set to other language	Change the language of the voice prompts (see page 45).
	To disable voice prompts, use the Bose Connect app (see page 45). You can access this option from the Settings menu.

PROBLEM	WHAT TO DO
Headset doesn't connect to a Bose Soundbar or Bose Home Speaker	Slide and hold the Power/ <i>Bluetooth</i> button until you hear "Ready to connect another device," and the <i>Bluetooth</i> light blinks blue.
	Make sure that the headphones are within 30 ft (9 m) of your soundbar or speaker.
Headset doesn't reconnect to a previously-connected Bose Soundbar or Bose Home Speaker	Reconnect a previously-connected device (see page 37).
Delayed audio when connected to a Bose Soundbar or Bose Home Speaker	Download the Bose Connect app and run available software updates.

